

FIGURE 9. Software Programmable Control Units Built **In-house by Systems Engineering Department Faculty**

for so long will surely remain. However, like a ship or aircraft that has served well, the time must come for older systems to step aside so that newer, more advanced systems may take their rightful place. For those who enjoyed Mousetrap while attending the APMC course, rest assured we took great care to capture and preserve the best in its successor. For those who felt the project needed improvement, we appreciate your feedback and have done our best to act on your comments to create the best possible educational experience possible for our future acquisition workforce.

Ultimately, the new AUGV will allow us to continuously evolve to better learning experiences in support of the acquisition and logistics workforce of the future. This approach, we believe, will be far more effective than either the lecture-based or case-study methods we have traditionally used in the past.

Editor's Note: The author welcomes questions or comments on this article. Contact him at brown dave@dsmc. dsm.mil

ANNUAL CHEMICAL AND BIOLOGICAL REPORT TO CONGRESS RELEASED

he Defense Department announced today [March 22, 2000] that the annual report to Congress on its Chemical and Biological Defense Program is available for distribution. The report provides detailed descriptions of the chemical and biological defense programs, as well as systems that are currently fielded, in production, or in advanced development.

The report is available on the Internet at http://www.defenselink.mil/ pubs/chembio02012000.pdf.

The report is prepared in Adobe Acrobat, which is available as a free download at http://adobe.com/products/acrobat/readstep.html.

For further information for news media, contact Navy Lt. Cmdr. Anthony Cooper at (703) 697-3189.

Editor's Note: This information, published by the Office of the Assistant Secretary of Defense (Public Affairs), is in the public domain at http://www. defenselink.mil/news on the Internet.